PageRank Pipeline Benchmark: Proposal for a Holistic System Benchmark for Big-Data Platforms

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Outline

- Growth of Big Data and the Value of Information
- Big Data Attributes
- Benchmarking Big Data Systems
- Benchmark Shortcomings and Ambiguities
- Development of a Simple Big Data Benchmark
- Results
- Summary Next Steps



Growth of Big Data and the Value of Information

- Processing/analysis of data is an essential aspect of many domain/subject matter areas
- Data itself is witnessing large increases in
 - Volume amount of data
 - Velocity rate at which data is being collected
 - Variety/types characteristics and properties of the data
 - Variability complex time dependent changes among volume, variety and variability
- Recognized that valuable information is contained in the data
- To access that information need to develop
 - hardware architectures
 - software environments
- Must validate these big data systems with reliable benchmarks



Common Architecture for Connecting Diverse Data and Users



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High Performance Data Analysis Attributes





Workload Analysis Bottlenecks



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Goal: Develop Benchmark Performance That Correlates with Application Performance

- HPC community benchmarks have
 - Long tradition of developing various methodologies for creating rigorous benchmarks for hardware architectures and software environments
 - Emphasize performance and scalability
- Develop similar rigorous methodologies for creating data intensive benchmark(s) that
 - Test both the hardware architecture and software systems
 - Amenable to implementation in diverse environments
 - Reflect realistic workflows
 - Incorporate kernels emphasizing reads, writes, sorts and shuffles
 - Fully measure the substantial extract-transform-load costs of data movement prior to focusing on higher-order benchmark kernels

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Select a Benchmark Appropriate to Measure Big Data Application Performance

- Build a big data benchmark from among a choice of four types of benchmark categories
 - Goal-oriented (Graph500 Sort ^a)
 - Algorithm-oriented (NAS ^b)
 - Code-oriented (Top500^c, HiBench^d)
 - Standards-oriented (HPC Challenge ^e)
- Selected algorithm-oriented benchmark category
 - Allows maximum flexibility to test total system implementation
 - Allows re-implementation in diverse environments
 - Can benchmark both hardware and software

- <u>° http://www.top500.org/project/</u>
- ^d https://www.ibm.com/support/knowledgecenter/SSGSMK 7.1.1/mapreduce integration/map reduce hibench.dita
- <u>e http://icl.cs.utk.edu/hpcc/</u>

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^a http://www.graph500.org/

b https://www.nas.nasa.gov/Software/NPB/

PageRank Pipeline Algorithm

- PageRank selected because of algorithm's inherent simplicity and generality
 - Builds on existing prior scalable benchmarks (Graph500, Sort, and PageRank)
 - Well defined mathematically and can be implemented in any programming environment
 - Provides rigorous definition of both the input and the output for each kernel
 - Emulates data operations not solely governed by the CPU speed in the hardware platform
 - Quantitatively compare a wide range of present day and future systems because it is scalable in both problem size and hardware
- Constructs a data pipeline flow that
 - Creates a holistic benchmark with multiple integrated kernels
 - Implements ordered set of kernels with reads, writes, sorts and shuffles with process characteristics and similarities to big data applications
 - Kernels can be run together or independently
 - Reflects characteristics many data analytics workloads
 - Can be used to build a whole-system benchmark focused toward measuring performance of emerging Big-Data architectures

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PageRank Pipeline Benchmark

- Construct a pipeline sequence of four benchmark kernels based on the PageRank algorithm that can mimic the full workload required to perform PageRank on a random graph
 - Kernel 0

generate graph edges (Graph 500* generator) and writes output to storage

– Kernel 1

Read files from Kernel 0, sort edges by start vertex, write to non-volatile storage

- Kernel 2

Read files from Kernel 1, construct adjacency matrix Compute in-degree and eliminate high and low degree nodes Normalize each row by total number of edges in row Weight the sparse matrix values

- Kernel 3

From output of Kernel 2 perform 20 iterations of PageRank on normalized adjacency matrix (sparse matrix vector multiply)

* D. Bader, K. Madduri, J. Gilbert, V. Shah, J.y Kepner, T. Meuse, and A. Krishnamurthy, "Designing Scalable Synthetic Compact Applications for Benchmarking High Productivity Computing Systems," CT Watch, Vol 2, Number 4A, November, 2006.

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| Language | Source Lines of Code |
|-----------------|----------------------|
| C++ | 494 |
| Python | 162 |
| Python w/Pandas | 162 |
| MATLAB | 102 |
| Octave | 102 |
| Julia | 162 |

| Ð | ~10 lines of math |
|---|-------------------|
| | Easy to implement |

 References (listed below) for implementation in many popular languages *

Intel Xeon E5-2650 (2 GHz) (16 cores) with 64 Gbytes of memory and InfiniBand and 10 GigE interconnects

- * The source code listing for the PageRank Pipeline Benchmark in each of the languages (C++, Julia, MATLAB, Python and Octave) is located here https://github.com/vijaygadepally/PageRankBenchmark/tree/master/code
 - There is a README.txt with information how to run the benchmark that is located here https://github.com/vijaygadepally/PageRankBenchmark/blob/master/README.txt

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Measured Problem Size

- There are 2 inputs to the PageRank Pipeline Benchmark Algorithm
 - Scale factor S that determines maximum number of vertices
 - Edges per vertex factor k

| • | Maximum number of vertices N = 2 ^s | Scale | Max Vertices | Max Edges | ~Memory |
|---|--|-------|--------------|------------|---------|
| • | Maximum number of edges = kN | 16 | 65K | 1 M | 25MB |
| • | The scale and vertex factors determine the overall size of the | 17 | 131K | 2M | 50MB |
| | graph | 18 | 262K | 4M | 100MB |
| • | The speed of the sort ordering varies depending on the matrix size | 19 | 524K | 8M | 201MB |
| • | Scale sizes chosen sufficiently large to limit any L3 cache | 20 | 1M | 16M | 402MB |
| | advantage for in-memory | 21 | 2M | 33M | 805MB |
| | computations | 22 | 4M | 67M | 1.6GB |



Kernel 0: Generate Graph



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Kernel 1: Sort Edges



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Kernel 2: Filter Vertices



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Kernel 3: PageRank



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Summary and Next Steps

- PageRank is useful for benchmarking big data workloads in a variety of hardware architectures and software environments
- Allows benchmarks to be measured with variations in platform configurations that include
 - Use of local disks versus remote storage
 - Various network interconnects among servers
 - Different cache sizes in the server
- For each type of platform configuration, various sizes of adjacency matrices can be constructed and sorting speeds measured for each type of hardware and software configuration using the PageRank algorithm
- Next Steps
 - Develop full math specification
 - Serial and parallel reference implementations



Questions *

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