

Quantitative Assessment of Transportation Network Vulnerability with Dynamic Traffic Simulation Methods

Venkateswaran Shekar and Lance Fiondella Department of Electrical and Computer Engineering University of Massachusetts Dartmouth Samrat Chatterjee and Mahantesh Halappanavar Pacific Northwest National Laboratory



Outline

- Motivation
- Equilibrium Assignment
 - Static and Dynamic
- Vulnerability Assessment Algorithm
 - Evacuation scenario illustration
- Conclusion
- Future Work



Motivation

- Continuing increase in city populations, criticality of transportation infrastructure is expected to increase
- Disaster planning, response, and recovery decision support systems
 - Often assume that transportation network is completely available
 - Unrealistic assumption may lead to strategy that is far from optimal



Static Traffic Assignment

- Previous transportation network vulnerability research has been performed in the context of static traffic models
- Simplified Assumptions
 - The travel times of each link on a route are added together to determine the route travel time
 - Inflow and Outflow of a link are equal
 - Congestion occurs if Volume-to-Capacity ratio (V/C) > 1.0



Dynamic Traffic Assignment

- Explicit modeling of traffic flow dynamics
 - Ensures direct linkage between travel time and congestion
- If link outflow is less than link inflow
 - Link density increases leading to congestion
 - Speed decreases leading to increase in link travel time
- Outflow may reduce due to
 - Merging
 - Weaving
 - Traffic signals



Dynamic Traffic Assignment

- Dynamic transportation models possess applications in
 - Congestion and vulnerability assessment
- Require two primary inputs
 - Static map characterizing network as graph composed of nodes and links
 - Dynamic (time-varying) network demand profile



Dynamic Equilibrium (DE)

- Travel demand is a function of time
- DE algorithms route existing demand within a network
 - Link outages disrupt this equilibrium necessitating rerouting
- Some disruptions increase overall travel time more significantly than others



Dynamic Equilibrium (2)

- Simple and systematic strategy to identify vulnerabilities in the dynamic transportation network
- When and where would a disabled link be most disruptive to the network?
- Results can inform how to prioritize time and location of defensive strategies



Framework



Algorithm

Algorithm 1 Pseudo code for transportation network vulnerability assessment

Require: Road network *G* with *n* nodes and *e* edges

Require: Traffic demand data **D**

Require: Array of time intervals $\mathbf{T} = \langle \Delta t_1, \Delta t_2, \dots, \Delta t_i, \dots, \Delta t_k \rangle$

 $V_o =$ Run simulation without disabling links

for Each edge $e \in G$ do

for For each interval $\Delta t_i \in \mathbf{T}$ do

Dartmouth

 $V_{e,i}$ = Run simulation, disabling edge *e* in time interval Δt_i end for

 $\Delta V_{e,i} = V_{e,i}/V_o$ end for

UMass |



Illustration





Results





Vehicle Densities



Fully functioning network



Vehicle Densities (2)



Link (2,4) disconnected at Δt_2







Number of vehicles in the network





Small scale simulation UMass Dartmouth



- Speed Limit
 - 30 miles/hour
- Time intervals
 - $\Delta t_1 = 0 3000 \text{ sec}$
 - $\Delta t_2 = 3000 6000 \text{ sec}$
 - $\Delta t_3 = 6000 9000 \text{ sec}$
- 4000 vehicles depart campus
- Destination is the exit node



UMassD Results





UMassD Nominal





UMassD S1 @ Δt_3 (Worst Case)





UMassD S7 @ Δt_2 (Best case)





Conclusion

- Developed quantitative method to identify vulnerabilities in the network
- Employed a microscopic road traffic simulator (SUMO) to compare a fully functioning network to a disrupted one
- Unlike static methods, the proposed work looks at the time varying nature of demand in addition to network structure



Future work

- Large scale simulations
 - NYC evacuation
 - Boston during normal operation
- Not feasible to disconnect all links
 - Social Network Analysis
 - Group betweeness centrality
 - Game Theory
- Incorporate dynamic plume models